Exact Methods for Recursive Circle Packing: "price-and-verify" with nonlinear subproblems

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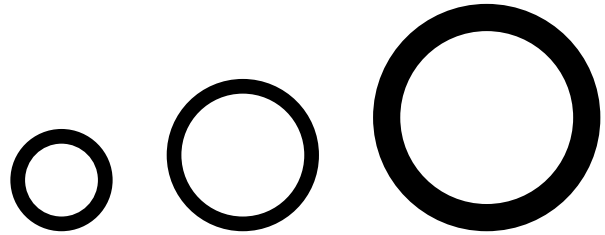
Motivation

- reduce large shipping costs in tube production industry
- tubes are cut to the length of the container $\rightarrow$ 2-dim problem
- recursive packing of tubes into containers

Variants of Recursive Circle Packing

ext. / int. radii



demands 13 5 2

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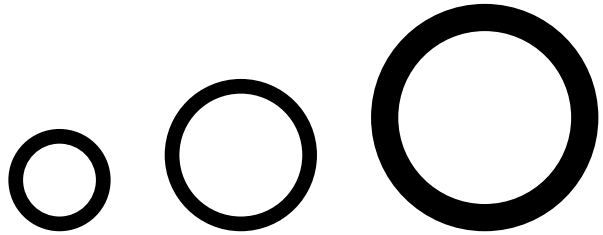

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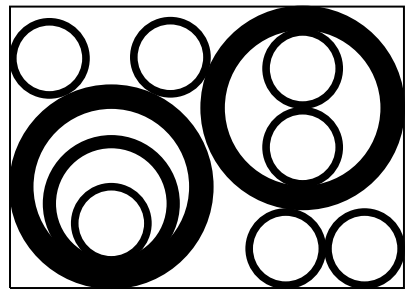
maximize load of a single container



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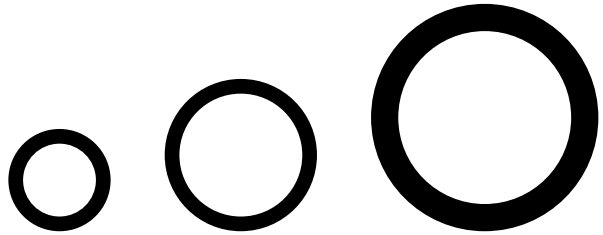

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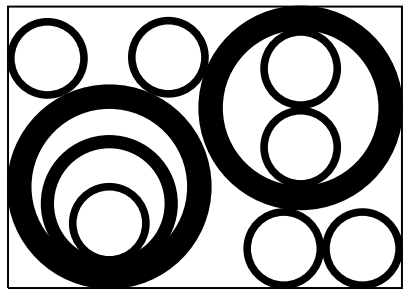
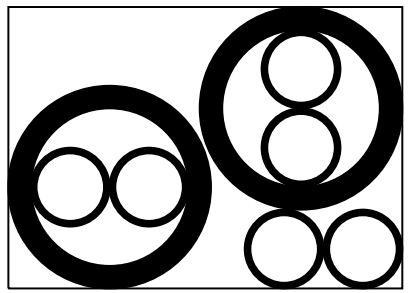
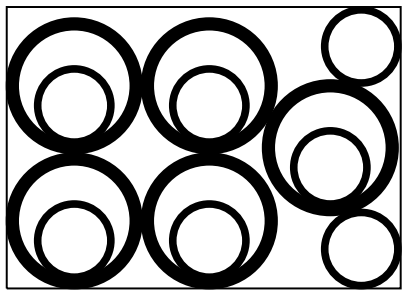


minimize total number of containers





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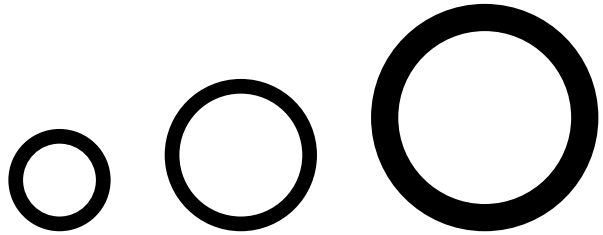

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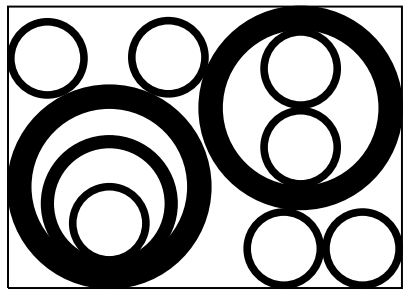

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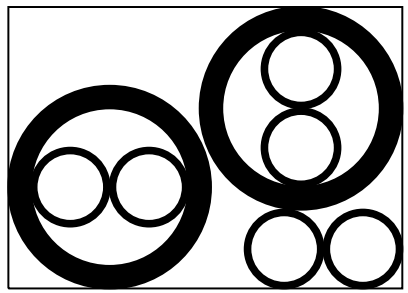

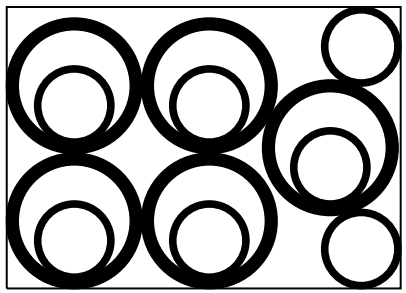

Recursive Circle Packing Problem (RCPP)

input ...

- set of ring types $\mathcal{T} := \{1, \ldots, T\}$
- external radius r_t^{ext} and internal radius r_t^{int} for each $t \in \mathcal{T}$
- demand $D_t \in \mathbb{N}$ for each $t \in \mathcal{T}$
- infinitely many rectangles with width W and height H

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objective ...

- minimize $z^* =$ number of rectangles
- s.t. $\bigcup_t \{D_t$ many rings of type $t\}$ are packable into z^* rectangles

Related Work

CPP extensively studied ...

- sphere packing [Kepler 1611]
- packing ...
  - identical circles [Goldberg 1970, Locatelli, Raber 2002, ...]
  - different circles [George, George, Lamaer 1995, Huang et al. 2004, Kallrath 2007, ...]
  - ellipsoids [Kallrath 2015]
- recent surveys [Castillo, Kampas, and Pintér 2008, Hifi and M'Hallah 2009]

RCPP has been introduced by [Pedroso, Cunha, Tavares 2013]

- compact nonconvex MINLP formulation
- randomized greedy heuristic (GRASP)

Compact MINLP Formulation

- consider each ring individually
- (x_i, y_i) center of ring i
- $u_{i,j} \in \{0, 1\}$ if ring i is directly placed inside ring j
- $w_{i,r} \in \{0, 1\}$ if ring i is directly placed inside rectangle r
- $\phi_r \in \{0, 1\}$ if rectangle r is used

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$$\min \sum_r \phi_r$$

$$\left\| \begin{pmatrix} x_i \\ y_i \end{pmatrix} - \begin{pmatrix} x_j \\ y_j \end{pmatrix} \right\|^2 \geq (r_i^{ext} + r_j^{ext})^2 (w_{i,r} + w_{j,r} - 1) \qquad \forall i \neq j \; \forall r$$

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Hopeless to solve with a general MINLP solver!

Outline

Classic Dantzig-Wolfe Decomposition

A Revised Dantzig-Wolfe Decomposition
- 1-Level Packings
- Combining Column Enumeration & Generation
- Primal and Dual Bounds: Dealing with Subproblem Timeouts

Implementation & Experimental Results

Conclusion

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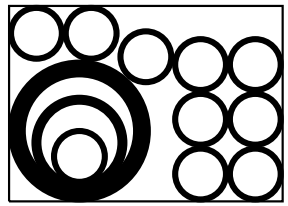
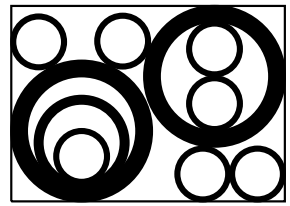
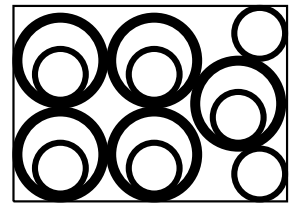
$\mathcal{P} = \{$  ,  ,  $, \ldots\}$

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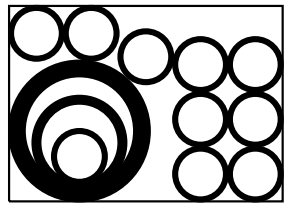
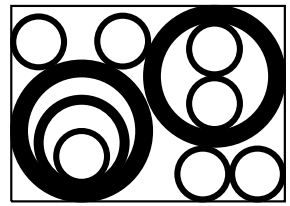
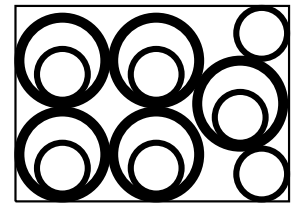
$\mathcal{P} = \{$  ,  ,  $, \ldots\}$

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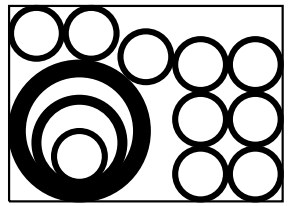
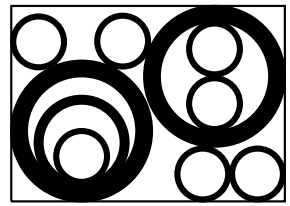
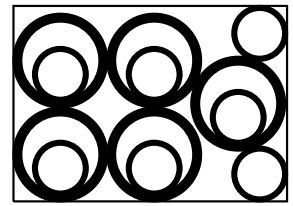
$\mathcal{P} = \{$  ,  ,  $, \ldots\}$

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- similar to bin-packing reformulation: $|\mathcal{P}|$ exponentially large in $T = |\mathcal{T}|$

Column Generation

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Pricing Problem (PP)

- $(\lambda_1, \ldots, \lambda_T)$ dual multipliers of demand constraints
- find $P \in \mathcal{P}$ with $1 - \sum_t \alpha_{t,P} \lambda_t < 0$

$\rightsquigarrow$ maximization version of RCPP

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Drawbacks

- recursive structure of RCPP is completely in PP
- hopeless to solve as nonconvex MINLP

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1-Level Packings

Definition

A tuple $(d, t) \in \mathbb{Z}_+^{\mathcal{T}} \times \mathcal{T}$ is a circular pattern $:\Leftrightarrow$

- $\bigcup_i \{d_i$ many **circles** with radius $r_i^{ext}\}$ packable inside a ring of type t

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Example

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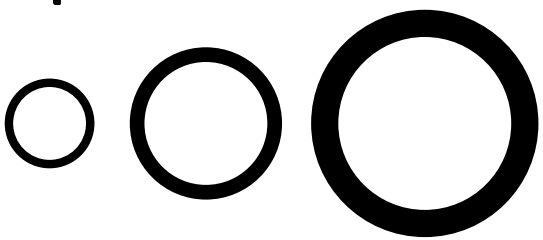
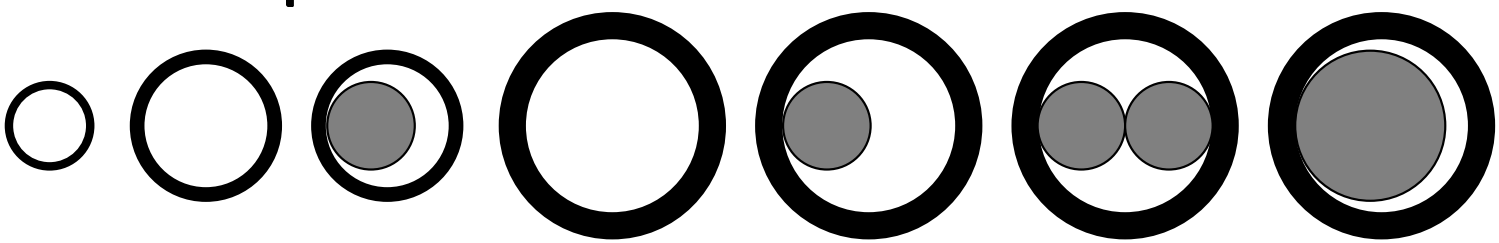


all circular patterns



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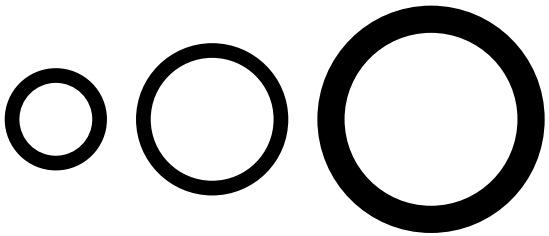

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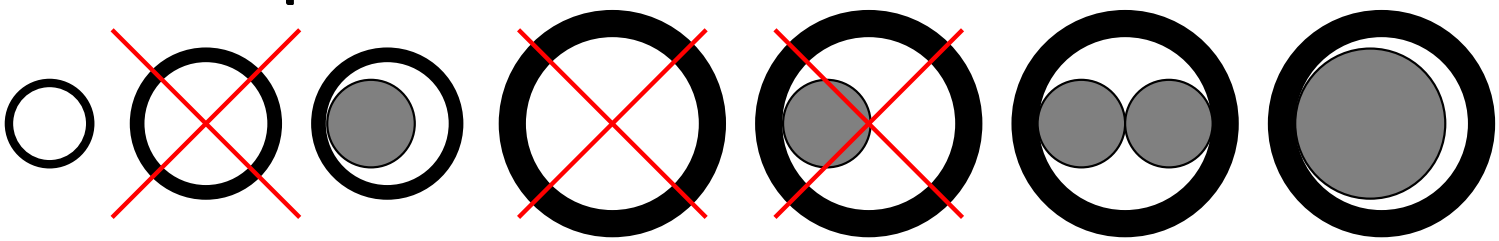
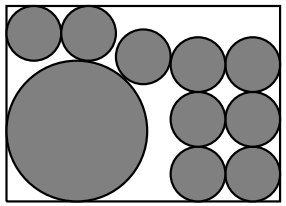
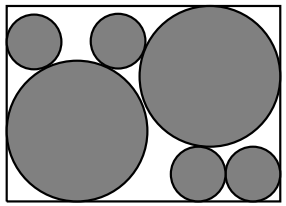
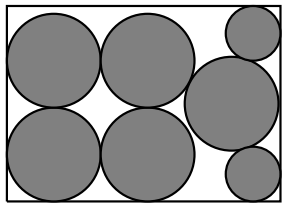


- $\mathcal{CP}$:= set of non-dominated patterns
- $|\mathcal{CP}|$ depends on T, r^{ext}, r^{int}

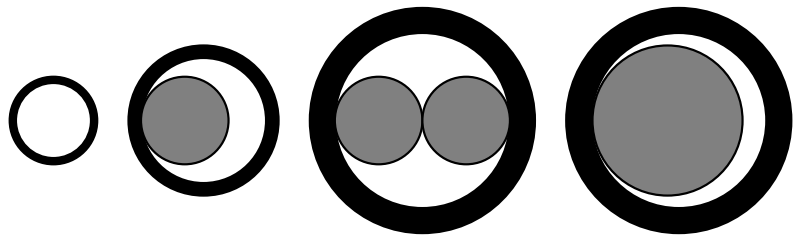
1-level Packings

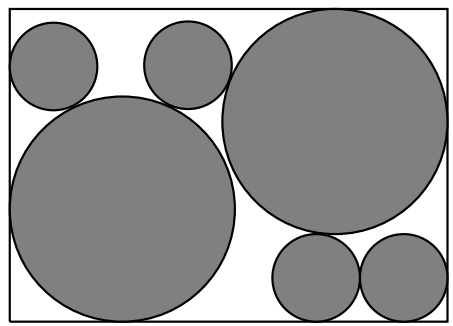
Analogous: $\mathcal{RP}$ the set of all rectangular patterns

$$\mathcal{RP} = \{$$  ,  ,  $$, \ldots\}$$

- $\mathcal{RP}$ consists of vectors $d = (d_1, \ldots, d_T) \in \mathbb{Z}_+^T$
- $|\mathcal{RP}|$ depends on T, r^{ext}, W, H

From 1-Level to Recursive Packings





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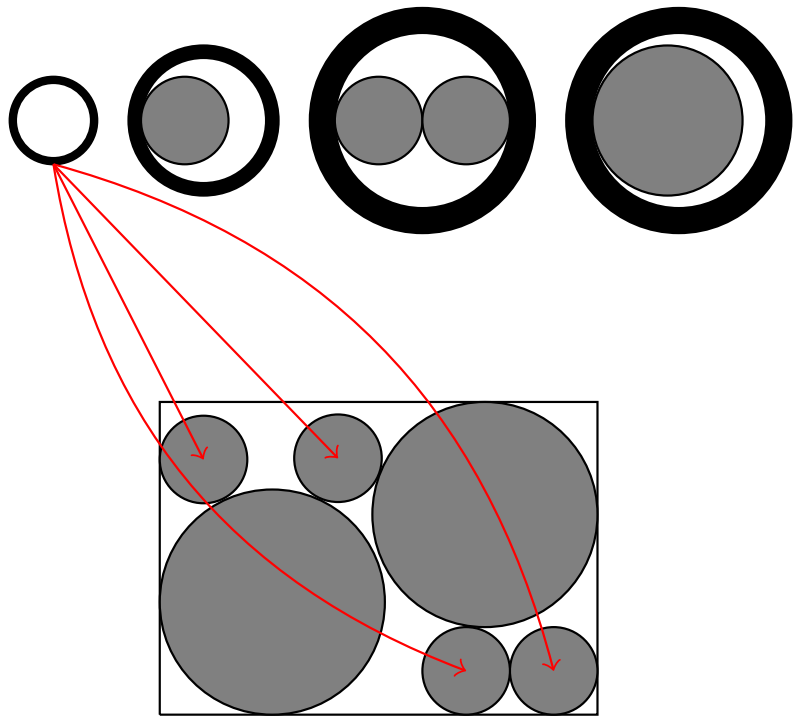

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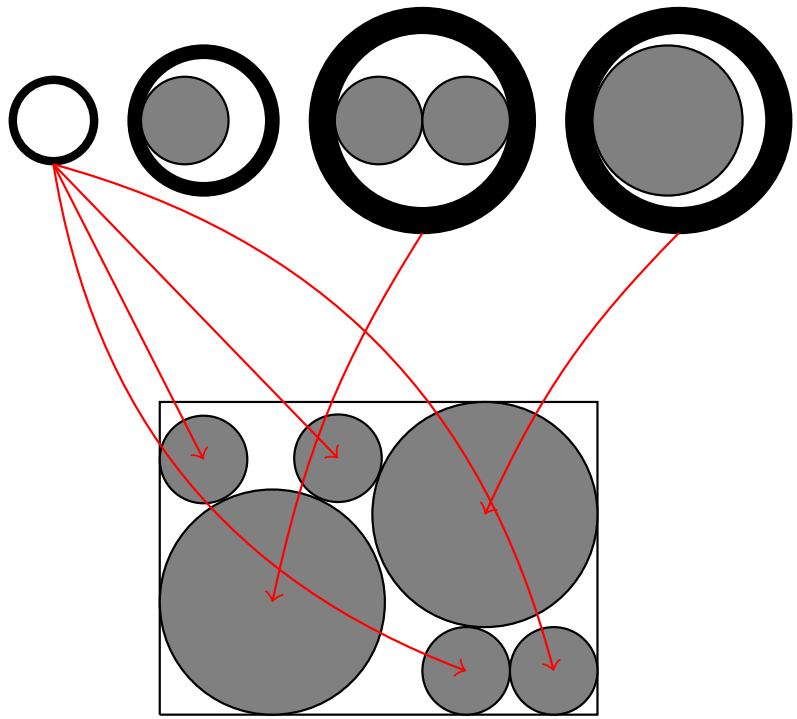

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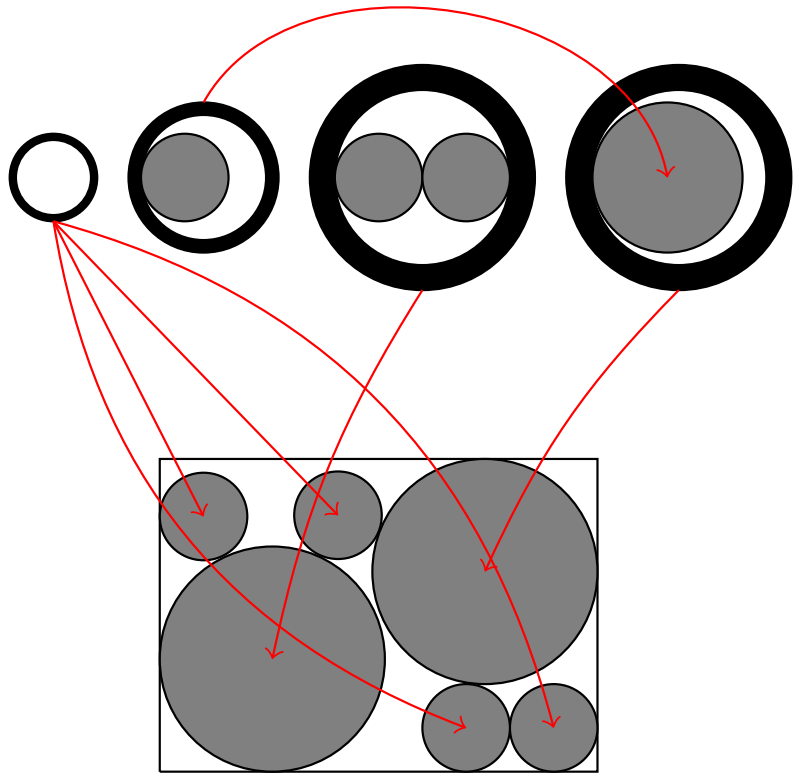

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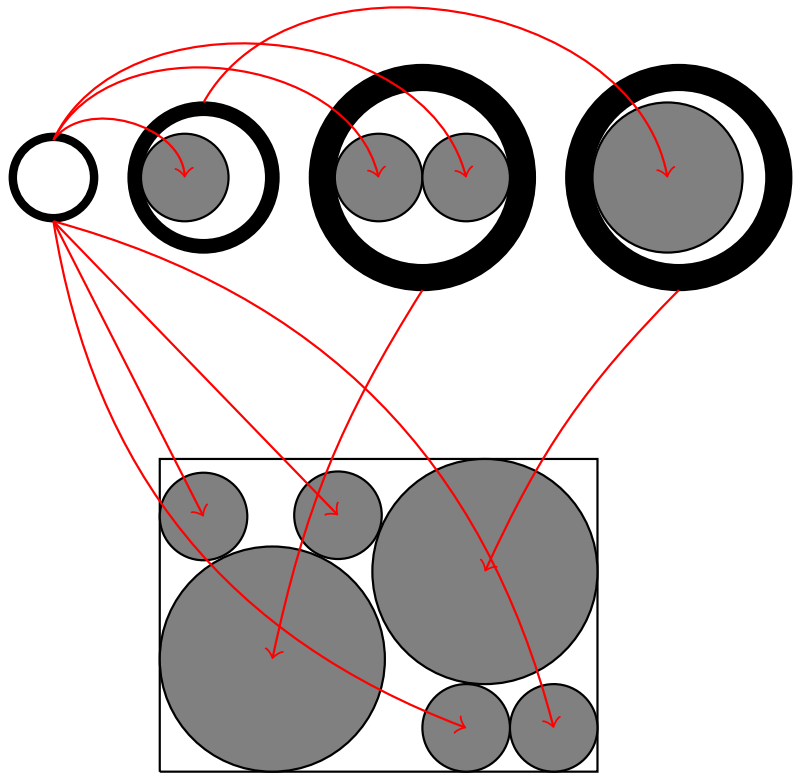

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A Revised Dantzig-Wolfe Decomposition

- $z_C \in \mathbb{Z}_+$ for $C \in \mathcal{CP}$
- $z_R \in \mathbb{Z}_+$ for $R \in \mathcal{RP}$
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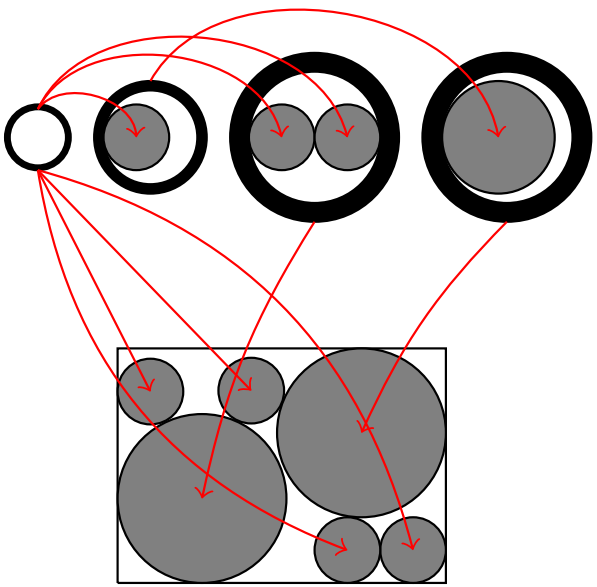
In practice: $\mathcal{CP}$ smaller than $\mathcal{RP}$

1. Column enumeration of $\mathcal{CP}$
2. Column generation over $\mathcal{RP}$

Combining Column Enumeration & Generation

Restricted Master Problem (RMP')

- circular patterns enumerated
- rectangular patterns generated
- recursiveness reduced to counting
  $\rightsquigarrow$ implicit symmetry breaking



Combining Column Enumeration & Generation

Restricted Master Problem (RMP')

- circular patterns enumerated
- rectangular patterns generated
- recursiveness reduced to counting
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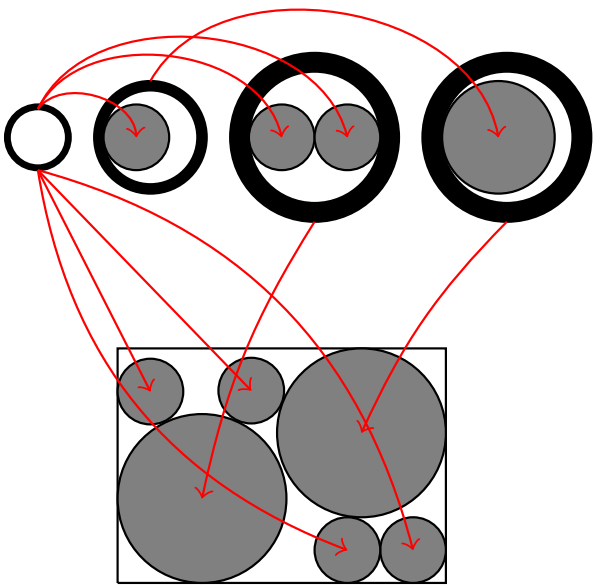
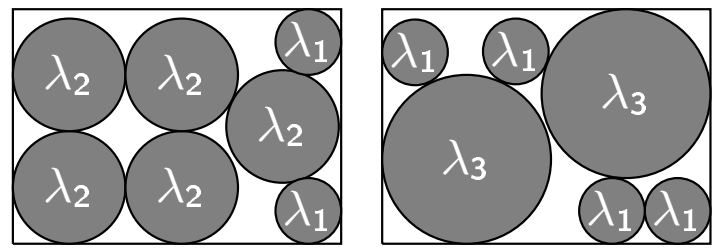


Pricing Problem (PP')

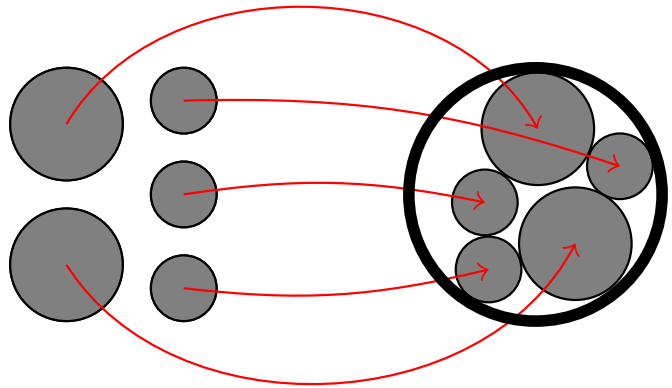
- maximum weight circle packing
- solve nonconvex MINLP formulation via spatial branch-and-bound
- Farley bound gives a proven dual bound even if not solved to optimality [Farley 1990]



Enumeration of $\mathcal{CP}$

Given a candidate $(d, t) \in \mathbb{Z}_+^T \times \mathcal{T}$, decide whether

- pattern is packable: $(d, t) \in \mathcal{CP}_{feas}$
- pattern is infeasible: $(d, t) \in \mathcal{CP}_{infeas}$



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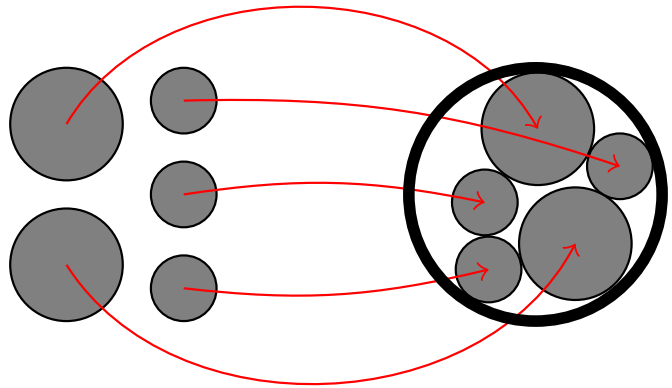

Solve nonconvex verification NLP: candidates with ...

- too few circles $\rightarrow$ feasible (heuristic) $\rightarrow$ easy
- too many circles $\rightarrow$ infeasible (NLP) $\rightarrow$ easy

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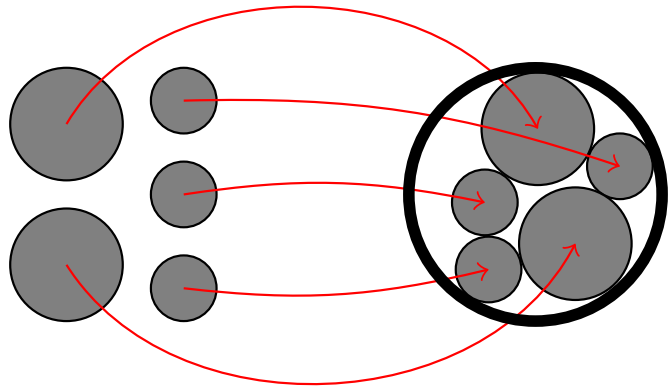

Solve nonconvex verification NLP: candidates with ...

- too few circles $\rightarrow$ feasible (heuristic) $\rightarrow$ easy
- too many circles $\rightarrow$ infeasible (NLP) $\rightarrow$ easy

Other candidates hard to verify: $(d, t) \in \mathcal{CP}_{unknown}$

- optimistic enumeration $\rightarrow$ dual bound via $\mathcal{CP}_{feas} \cup \mathcal{CP}_{unknown}$
- pessimistic enumeration $\rightarrow$ primal bound via $\mathcal{CP}_{feas}$

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Implementation

- `cmain.c` ← include plugins, add parameters, start shell
- `pattern.{h,c}`
- `reader_rpa.{h,c}`
- `probdata_rpa.{h,c}`
- `pricer_rpa.{h,c}`

Implementation

- `cmain.c` ← include plugins, add parameters, start shell
- `pattern.{h,c}` ← helpers for storing patterns

```
...
struct SCIP_Pattern
{
   BMS_BLKMEM*           blkmem;             /**< block memory */
   SCIP_PATTERNTYPE      patterntype;        /**< pattern type: circular, rectangular */
   SCIP_PACKABLE         packable;           /**< packable status: yes, no, unknown */
   SCIP_Real*            xs;                 /**< array containing the x-coordinate of eac
   SCIP_Real*            ys;                 /**< array containing the y-coordinate of eac
   int*                  types;              /**< array storing the type of each element *
   int                   size;               /**< size of types, xs, and ys arrays */
   int                   nelems;             /**< number of elements stored */
   int                   nlocks;             /**< number of locks */
   int                   type;               /**< type of the boundary circle */
};
typedef struct SCIP_Pattern SCIP_PATTERN;
...
```

- `reader_rpa.{h,c}`
- `probdata_rpa.{h,c}`
- `pricer_rpa.{h,c}`

Implementation

- `cmain.c` ← include plugins, add parameters, start shell
- `pattern.{h,c}` ← helpers for storing patterns
- `reader_rpa.{h,c}` ← read simple instance encoding

```
s03i1.rpa
3   10   11.4468
66   0.295319   0.342553
28   0.517447   0.599362
36   0.739574   0.85617
```

- `probdata_rpa.{h,c}`
- `pricer_rpa.{h,c}`

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- `probdata_rpa.{h,c}` ← create and store restricted master

```
struct SCIP_ProbData
{
   int*                  demands;            /**< array of demands */
   SCIP_Real*            rints;              /**< internal radii of each ring */
   SCIP_Real*            rexts;              /**< external radii of each ring */
   int                   ntypes;             /**< number of different types */
   SCIP_Real             width;              /**< height of each rectangle */
   SCIP_Real             height;             /**< width of each rectangle */
   SCIP_CONS**           patternconss;       /**< packing constraints for each type */

   SCIP_PATTERN**        cpatterns;          /**< array containing all circular patterns *
   SCIP_VAR**            cvars;              /**< variables corresponding to circular patt
   int                   ncpatterns;         /**< total number of circular patterns */
   ...
   SCIP_PATTERN**        rpatterns;          /**< array containing all rectangular pattern
   SCIP_VAR**            rvars;              /**< variables corresponding to rectangular p
   int                   nrpatterns;         /**< total number of rectangular patterns */
   ...
   SCIP_Bool             isdualinvalid;      /**< whether the following reported dual boun
   SCIP_Real             dualbound;          /**< valid dual bound for RCPP instance */
   SCIP_RANDNUMGEN*      randnumgen;         /**< random number generator */
};
```

- `pricer_rpa.{h,c}`

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```
SCIP_RETCODE SCIPprobdataSetupProblem()

SCIP_RETCODE SCIPprobdataItemizePatterns()

void SCIPpackCirclesGreedy()

SCIP_RETCODE SCIPverifyCircularPatternHeuristic()

SCIP_RETCODE SCIPverifyCircularPatternNLP()

void SCIPprobdataUpdateDualbound()

void SCIPprobdataInvalidateDualbound()

...
```

- `pricer_rpa.{h,c}`

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  a) randomized greedy packing heuristic

  b) exact pricing MINLP

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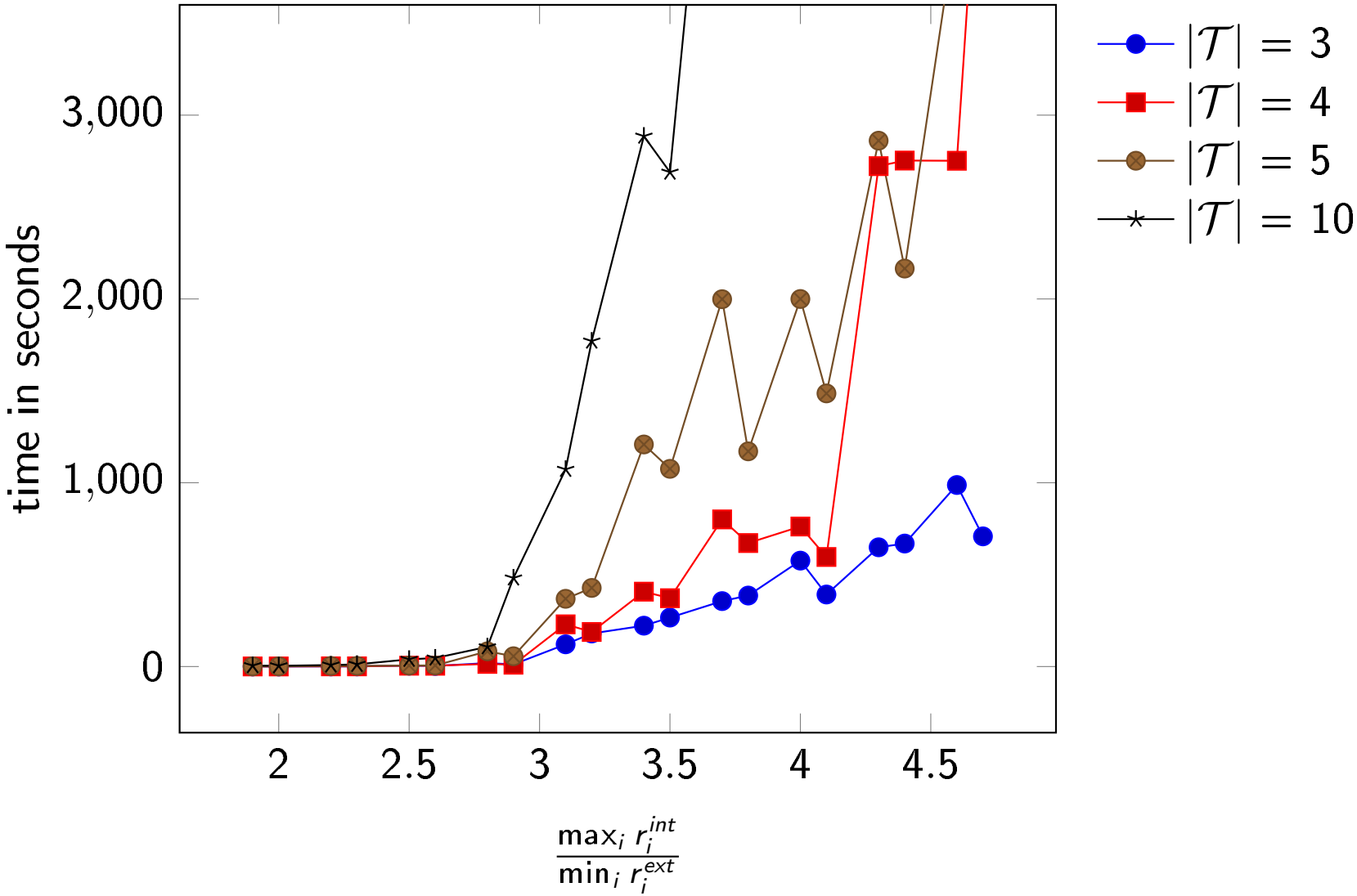
3 Phases

1. Column enumeration:
   create non-dominated circular patterns
2. Column generation for optimistic case:
   exact dual bound via $\mathcal{CP}_{feas} \cup \mathcal{CP}_{unknown}$
3. Price-and-branch for pessimistic case:
   exact primal bound via $\mathcal{CP}_{feas}$

Test Set

- contains 800 random generated instances
- $|\mathcal{T}| \in \{3, 4, 5, 10\}$
- $\frac{\max_i r_i^{int}}{\min_i r_i^{ext}} \in \{2.0, 2.3, \ldots, 5.0\}$
- $\frac{\max\{W,H\}}{\max_i r_i^{ext}} \in \{2.0, 2.3, \ldots, 5.0\}$
- $D_i \in \left[\frac{0.8 \cdot W \cdot H}{\pi (r_i^{ext})^2}, \frac{1.2 \cdot W \cdot H}{\pi (r_i^{ext})^2}\right] \cdot \gamma$ for $\gamma \in \{5, 10\}$

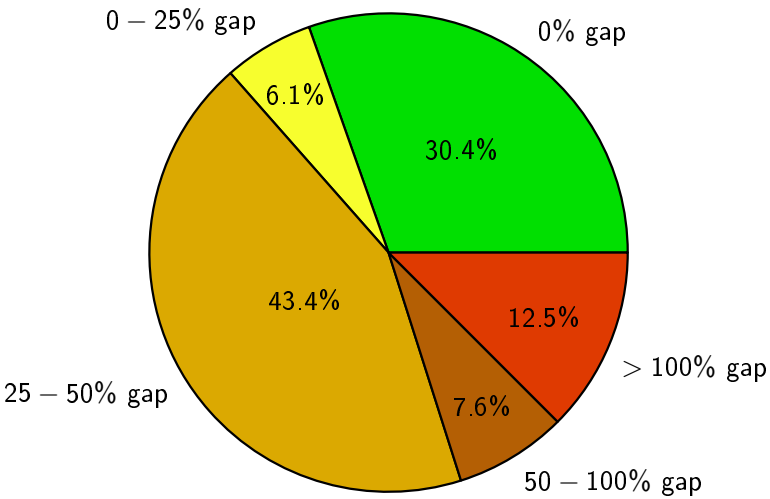
Results: Enumeration of $\mathcal{CP}$



Results: Reached Gaps

- $gap = \frac{|primal - dual|}{\min\{primal, dual\}}$
- $dual$ = dual bound for $\mathcal{CP}_{LB}$
- $primal$ = primal bound for $\mathcal{CP}_{UB}$

0% gap | $0 - 25\%$ gap | $25 - 50\%$ gap | $50 - 100\%$ gap | $> 100\%$ gap



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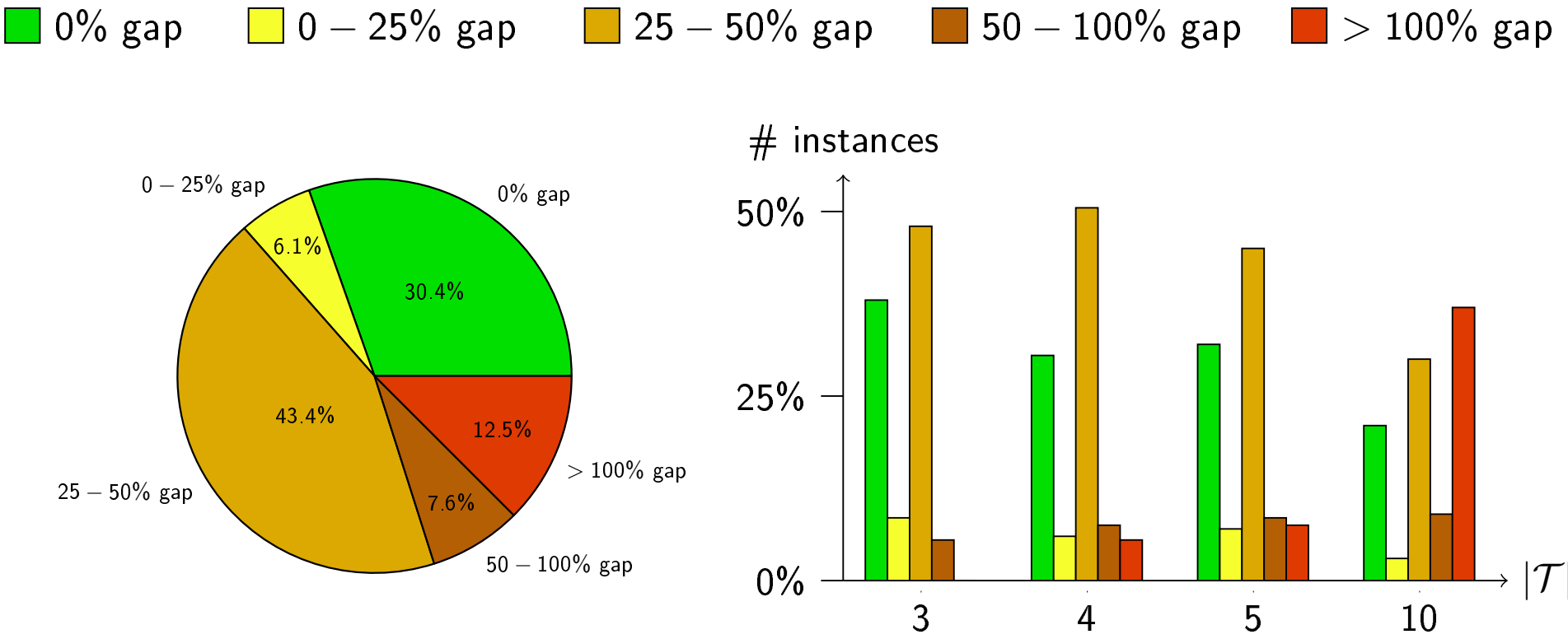

Results: Primal Bounds

- compare to randomized greedy heuristic GRASP [Pedroso, Cunha, Tavares 2013]
- time limit 3600s

$\lvert\mathcal{T}\rvert$	all (%)	better (#)	better (%)	worse (#)	worse (%)	no sol (#)
all	98.2	286	93.5	43	117.9	8
3	101.0	54	94.0	12	147.2	0
4	97.7	74	93.7	14	106.6	0
5	97.7	81	94.2	11	109.5	1
10	95.4	77	92.2	6	106.2	7

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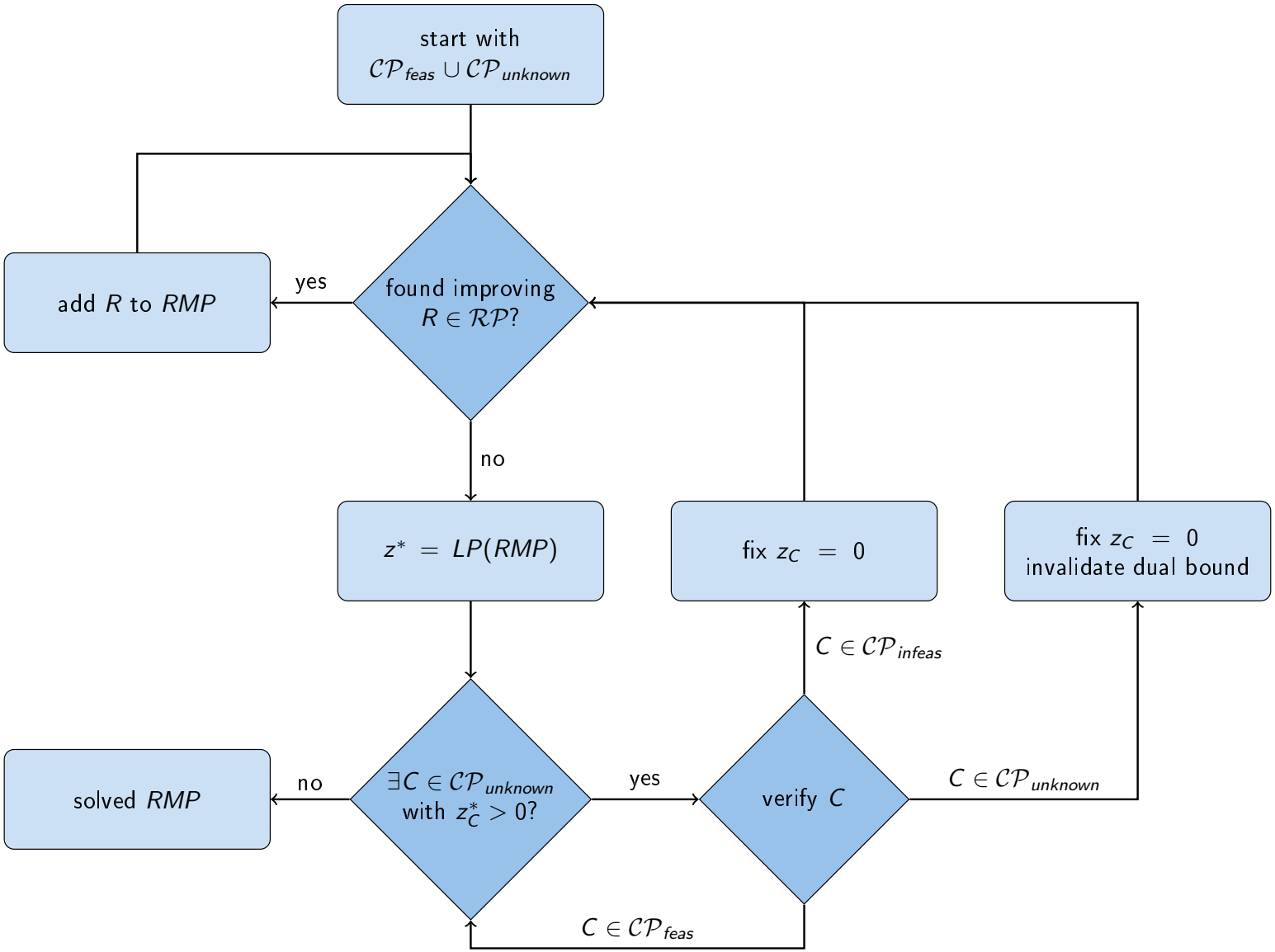
- better solutions on 35.8% on all instances
- worse solutions on 6.4% on all instances
- performs better if recursive part becomes more complicated

Outlook: "Price-and-Verify" with cons_rpa



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Further Details

- Gleixner, Müller, Maher, Pedroso, **Exact methods for recursive circle packing**, submitted to Annals of Operations Research, available as ZIB-Report 17-07, `http://nbn-resolving.de/urn:nbn:de:0297-zib-62039`